



### **ADVANCED SOFTWARE CONSTRUCTION SYSTEM**

Save money

Meet deadlines

**Prevent errors** 

Multi-platform

Make progress

Comprehend

reduce manual work and shorten your release cycle.

faulty or incomplete builds that delay production become history.

production is no longer a fragile or error prone process.

build scripts that work on any platform without fail.

continue software development during a release build.

know the "how" of building your product.

Get **qef** — a replacement architecture for make — and make building software a profitable experience.

# qef components

#### **Configuration Variable Database**

**qef** scans the entire source tree and builds a database of configurable variables. It also creates a complete dependency recipe for your build environment.

#### **Script Preparation**

**qef** prepares a set of scripts that are language and platform independent and passes them to the back end.

#### **Back End**

**qef** supports multiple back ends. qef supports *make*, Rdist, regression testing, shell and qef's own *make* facility, qmk.

#### **Traceability**

**qef**'s log files provide complete information about the build process. Variable definitions, recipes, and dependencies are easily tracked.

"make"-ing it faster, better, more often...

qef vs. make	
Promotes consistency across directories, projects and platforms	Does not promote or facilitate consistency between <i>make</i> files
Provides a convenient and powerful multi-directory process	Requires users to determine what phases need to be run and when
Provides a gentle nondestructive halt	Does not provide mechanism to gently halt <i>mak</i> e mid-flight
Provides a multi-directory trace	Does not provide mechanism for monitoring multiple <i>makes</i>
Provides trailers and headers to facilitate looking at multi-directory construction outputs	Does not provide convenient mechanism for multi-directory builds
Provides facilities for incorporating nonstandard process (even <i>make</i> )	Does not provide facilities for using anything but <i>make</i>
Completely tracks the build process to determine build problems	No such ability

## If you can answer 'yes' to any of these questions, you need qet:

- Can you reproduce your product today as it was yesterday using yesterday's sources?
- Are you confident the product you build today is identical to the product you had yesterday?
- Can you attribute direct costs associated with incomplete or faulty builds?
- What confidence does your developers have that the version of the system they built during this development is consistent with the version that would be built as part of the entire project?
- Is it enough to be able to reproduce the sources using UNIX utilities?
- Does the construction system provide an appropriate consistency model?
- Is the construction system automated?
- Do you have complete representation of the product, partial product, or incremental build?
- Do your software developers and/or release engineers spend hours debugging a make file?
- Do you become frustrated tracing recipes, dependencies, and variable definitions embedded several levels deep inside your make tree?

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